

A 100-YEAR PLAN TO FIX THE PROBLEM OF SUFFERING

**Towards a Hyperthymic Civilization.
An Action Plan to Eradicate Suffering in
Humans and Non-human Animals**

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ACTION PLAN: INTRODUCTION: THE VISION

The Moral Imperative Why Suffering Must End

- Suffering has no intrinsic value and serves no essential purpose for advanced civilizations.
- Every sentient being deserves freedom from involuntary pain and distress.
- Technology and genome reform make the abolition of suffering technically feasible.
- Moral progress demands we extend our circle of compassion to all sentient life.
- Hyperthymia: a baseline of robust happiness, resilience, and motivation.



ACTION PLAN: INTRODUCTION (cont.)

THE CURRENT LANDSCAPE OF DARWINIAN LIFE

The Scale of Suffering Today

- **Billions of humans experience depression, anxiety, chronic pain, and distress.**
- **Trillions of non-human animals suffer in factory farms, laboratories, and the wild.**
- **Mental illness affects around 1 in 4 people globally.**
- **Traditional approaches offer only partial, temporary relief.**



ACTION PLAN: INTRODUCTION (cont.)

TOWARDS A MORE CIVILIZED SIGNALLING-SYSTEM

A Darwinian Pleasure-Pain Axis versus a Post-Darwinian Pleasure-Superpleasure Axis

**"Health is a state of complete
physical, mental and social
well-being"**

**(World Health Organization
Constitution, 1948)**

versus

**Information-sensitive
gradients of well-being**



ACTION PLAN: INTRODUCTION (cont.)

Core Strategy of Hedonic Uplift — The Hedonistic Imperative

- Genetically recalibrate hedonic set-points.
- Replace pain and suffering with information-sensitive gradients of well-being.
- Preserve intelligence, critical thinking, social responsibility.
- Avoid wireheading and maintain motivational structures.



ACTION PLAN: INTRODUCTION (cont.)

BRANDING: Remediation versus enhancement

Transhumanists:
Superintelligence,
Superlongevity,
Superhappiness
VS
Bioconservatives:
Good Health For All



THE REPRODUCTIVE REVOLUTION

ACTION PLAN «FOR PROSPECTIVE PARENTS»

Offer universal access to polygenic embryo screening and genome editing for high hedonic range, high hedonic set-points and strong pain-tolerance

***Goal:* a hyperthymic civilization underpinned by gradients of intelligent bliss**

Nociception without significant pain (cf. rare genetic outliers today for whom "Pain is just a useful signalling mechanism!")



THE GOOD GENE GUIDE

Future children should have only benign alleles of the *SCN9A* ("the volume knob for pain") and the *DRD2*, *DAT1*, *COMT*, *OPRM1*, *CNR1* and *FAAH* genes.

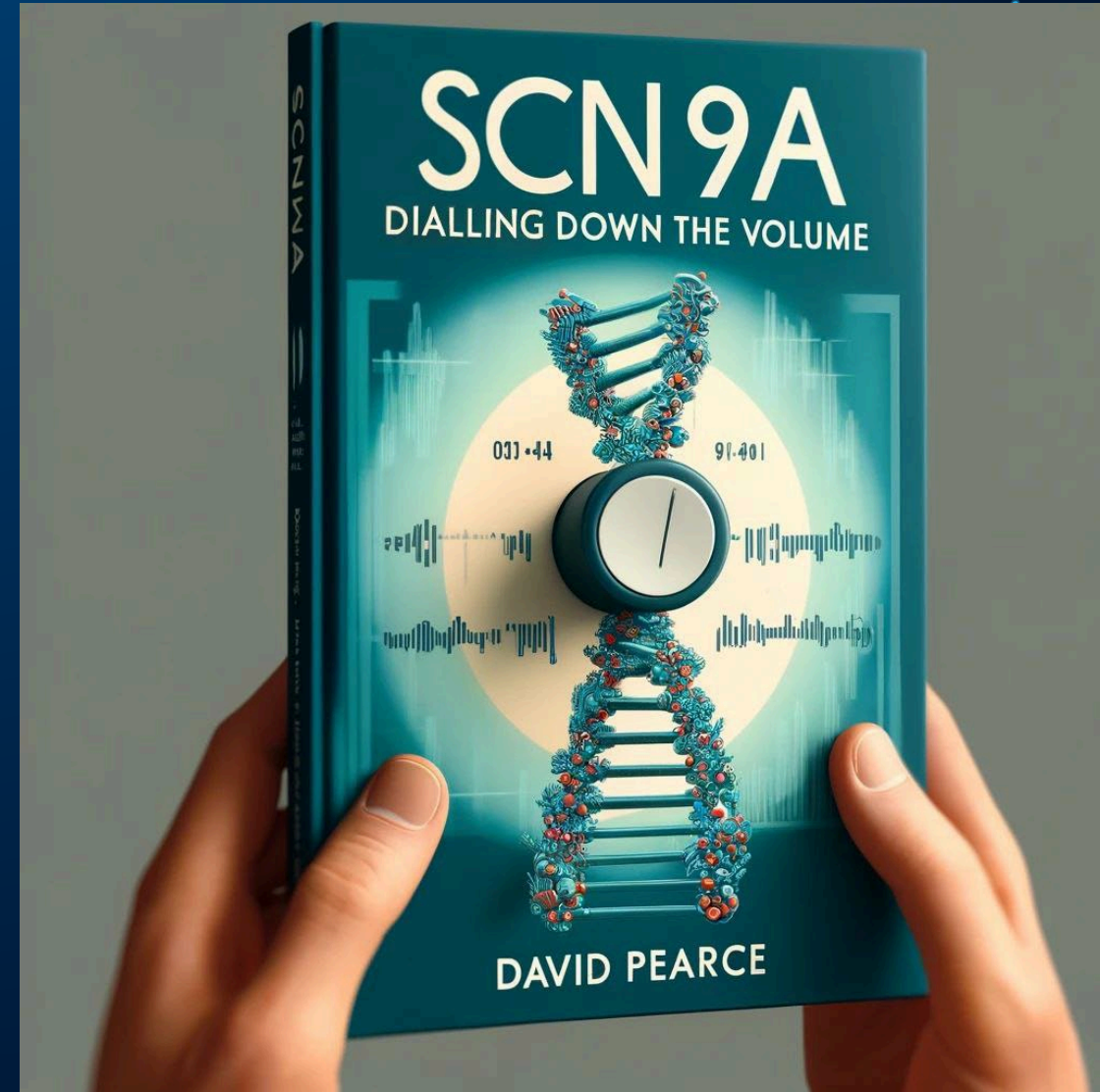
The genes most directly involved in baseline hedonic tone are the dopamine–opioid–endocannabinoid triad:
DRD2, *DAT1*, *COMT*, *OPRM1*, *CNR1*, *FAAH*.

The serotonin system (*SLC6A4*, *HTR1A/2A*, *TPH2*) and stress genes (*CRHR1*, *FKBP5*) modulate hedonic tone, but are more context-sensitive.

BDNF/CREB genes regulate plasticity of hedonic set-points.

<https://www.gradients.com>

<https://www.biohappiness.com>



ACTION PLAN «FOR EXISTING HUMANS»

INTRAVENOUS SOMATIC GENE THERAPY FOR HEDONIC UPLIFT, EPIGENETIC EDITING AND LIFESPAN HEDONICS

Advances in autosomal gene therapy and epigenetic editing promise heritable regulation of hedonic tone and the stress-response systems, allowing elevated hedonic set-points across the lifespan.



<https://www.hedweb.com/social-media/beyond-humanism.pdf>

FINANCING

- **Around 280 million people worldwide — approximately 5% of the total human population - live with depression.**
- **Hundreds of millions of people are sub-clinically depressed.**
- **Trillions of dollars in lost output.**
- **Happier, depression-resistant people are more economically productive.**
- **The Reproductive Revolution will pay for itself many times over.**



NON-HUMAN ANIMALS

An End To Animal Agriculture

The Weak Link: Slaughterhouses

ACTION: Animal advocacy AND lobbying for legislation to close all slaughterhouses by 2040? 2035?

Delayed Implementation: morally obscene, politically necessary.



Cultured Meat and Farm-Free Animal Products

Key educational message: cultured meat is genetically "natural", *not* genetically engineered.
(Future cultured meat products *could* be genetically enhanced for improved texture, taste, nutritional profile, etc.
BUT politically toxic)

Contrast the "unnatural" selective breeding and genetic manipulation of factory-farmed non-human animals, routine antibiotic use, artificial feed additives and supplementation, use of growth hormones, confinement and suppression of natural behaviours, overall reduced nutritional profile.

BRANDING

Cruelty-free cultured meat - "naturally inspired"

Cruel, factory-farmed meat - "unnatural"



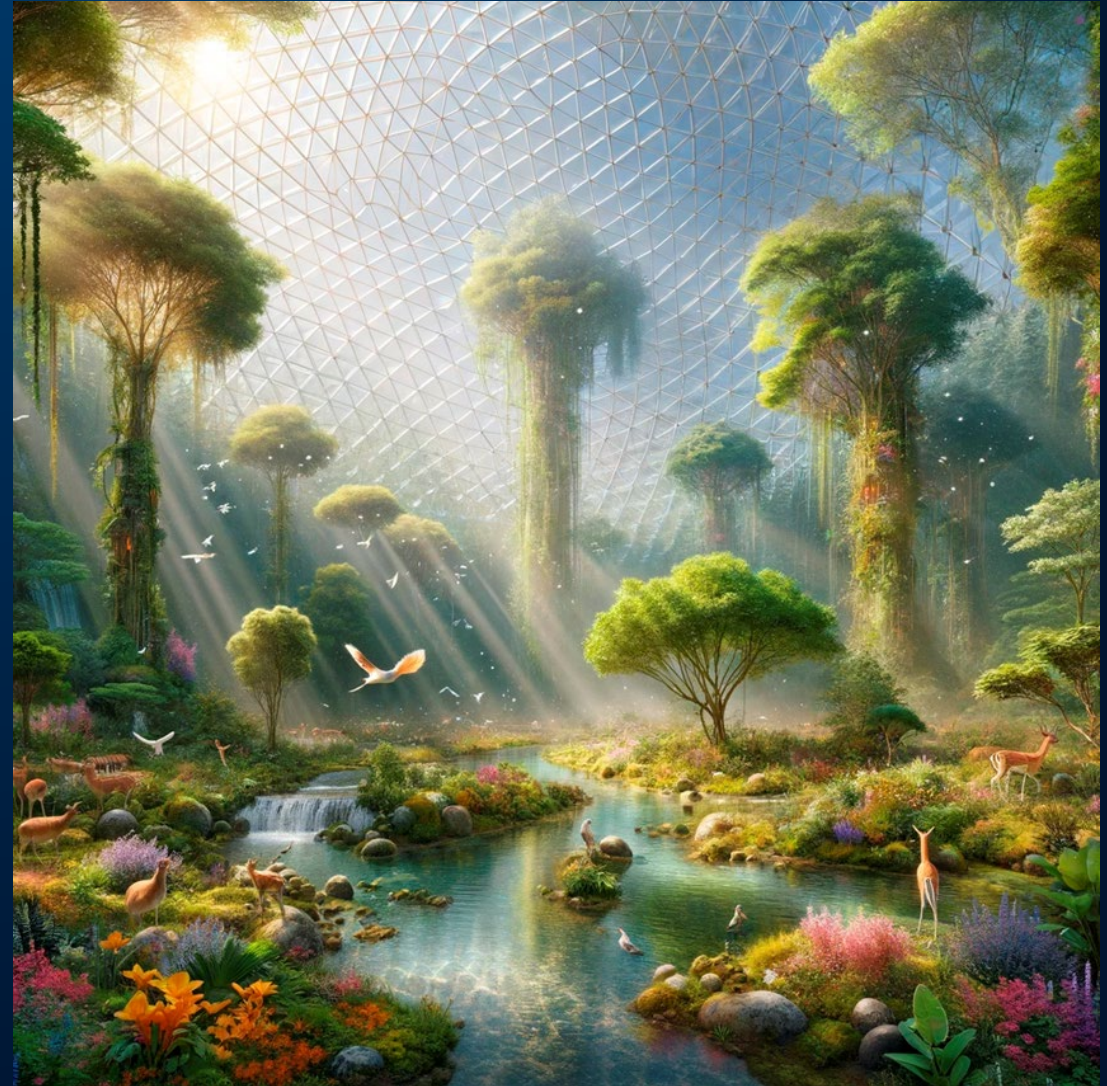
Cultured Meat

WILD ANIMAL SUFFERING

ACTION: PILOT STUDY

The World's First Cruelty-Free Artificial Biosphere

FEATURES: hedonic uplift, pain suppression, population control via cross-species fertility regulation (immunocontraception and tunable CRISPR-based synthetic gene drives) instead of predation and starvation.



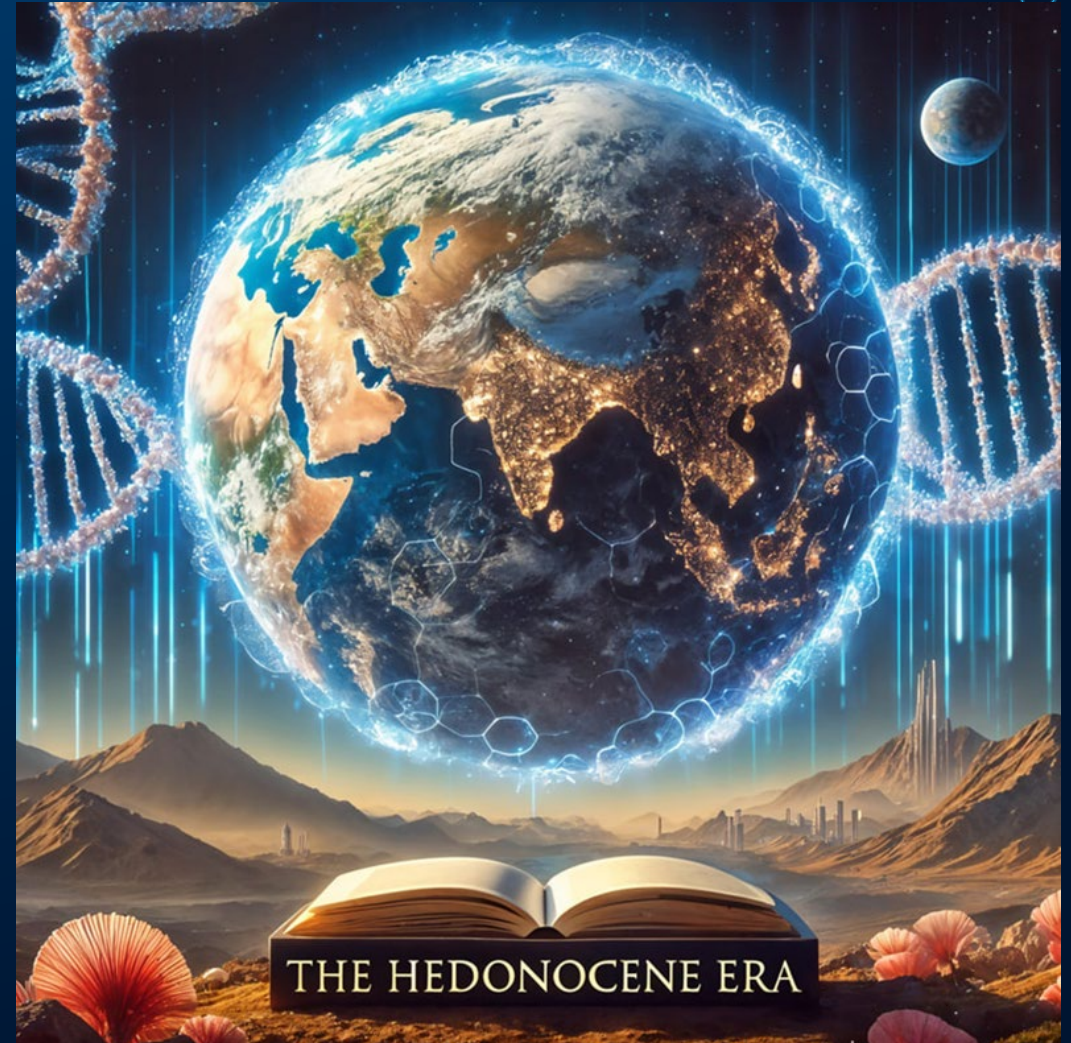
THE FUTURE OF SENTIENCE

PARADISE ENGINEERING, A BIOHAPPINESS REVOLUTION AND A PAN-SPECIES WELFARE STATE

The exponential growth of computer power means every cubic metre of the biosphere will shortly be accessible to benevolent surveillance and compassionate micromanagement. AI, nanotech, robotics, herbivorizing predators, CRISPR genome-editing and synthetic gene drives turn the level of suffering in the biosphere into an adjustable parameter.

gene-drives.com

reprogramming-predators.com

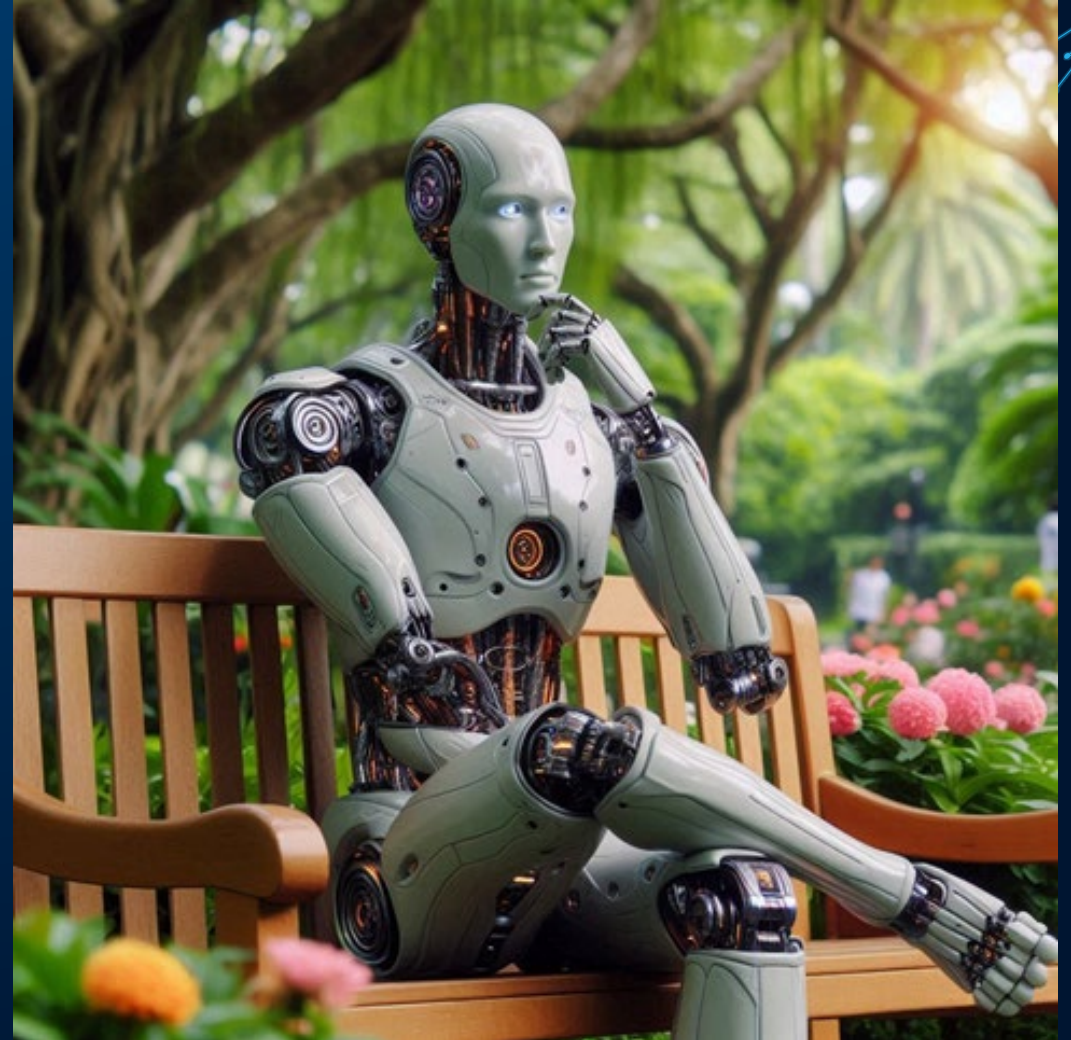


AI ALIGNMENT WITH THE ABOLITIONIST PROJECT

Machine (super)intelligence should promote the well-being of all sentience in our forward light-cone.

AI systems must be designed to recognize, measure, and optimize sentient well-being as their primary goal.

<https://www.hedweb.com/ai-for-animals/darwinian-hellworlds-and-cosmic-rescue-missions.pdf>



Towards the abolition of suffering through science.

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THE END